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**Preventing School-Based Bullying by Creating Early  
Prevention Programme  
{PRotoTYPe}  
Multiplier Event Report**

**2022-1-SI01-KA220-SCH-000086423**

Date: 29/04/2024

Place: Lusófona University, Lisbon, Portugal



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## INTRODUCTION

In the context of the ERASMUS+ project entitled Preventing School-Based Bullying by Creating Early Prevention Programme (PRotoTYPe), a multiplier event was organized at the main campus of the Lusófona University in Lisbon, Portugal on the 29<sup>th</sup> of April, 2024. The event was organized in the form of a local conference opened to general public, with emphasis on the University's students, teachers, students' parents, research and counselling unit members and other key persons from the organization were invited. The main objective of this multiplier event was to promote the project and present the main project's outputs. According to the project proposal, an attendance of at least 50 persons was expected for this multiplier event.

### Organisers

The event was organised by the project manager, Rebeka Tomic, together with the project team members of Lusófona University, João Pedro Carvalho-Matos and Slavisa Tomic, with constant support and assistance from other members of the Lusophone Institute for Research and Development (ILIND), led by Ana Cunha.

### Preparations

Prior to the event, an application process was initiated using a Google form to collect participation requests from interested individuals within the University. The Lusófona community was officially notified about the event through official e-mails containing all relevant information and posters about the event, distributed around the campus at points designated for promoting materials (highly visible and accessible to the community). Due to the event's duration, which spanned across two sessions, attendees were provided with one coffee break. In total, three teachers actively participated in the dissemination process regarding the event.

### Event Overview

The dissemination event consisted of comprehensive presentations on the PRotoTYPe project. The information related to the project was shared, with a detailed examination of each intellectual output, followed by practical applications. Additionally, participants explored the prevention plan created by the Turkish partner OMEM specifically for the PRotoTYPe project on the Genially platform and the gamification output, and all participants were encouraged to discuss and give feedback about these two outputs.

### Session Structure

The multiplier event was divided into two sessions. The first one took place at 13h, with the duration of one hour, where an introduction, overview of the project and its main goals were presented. At the end of this session, all participants were invited to a coffee break with some snacks. The second session followed the end of the coffee break and started around 14h30. In this session, participants were introduced to the bullying prevention plan and the computer game developed within the context of the project. The participants actively participated in discussions about the bullying



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phenomenon in school environments, shared their (personal) experiences about the topic, and were provided by links to access the computer games and play them during some time. Valuable feedback was acquired during this test phase, including an identification of a bug, that was naturally reported to the game creators afterwards. Both sessions saw the attendance of approximately 50 participants.

## Conclusion

The PRoToTYPe project dissemination event was successfully conducted under the supervision of Rebeka Tomic, João Pedro Carvalho and Slavisa Tomic. The event provided participants with valuable insights into the project's intellectual outputs, along with practical applications with examples within the classroom. The event's sessions, the one about the project in general and a more particular one, focused on the developed project results, attracted participation of 50 participants, facilitating meaningful discussions and knowledge exchange among the attendees. The discussions and game testing were very fruitful and left the presenters with a very positive feedback regarding the execution of the project and the interest in the topic in general.

## AGENDA

<b>13.00-14.00 Introduction of the project by João Pedro Carvalho and Slavisa Tomic</b>
<b>14.00-14.30 Coffee Break</b>
<b>14.30-16.00 Introduction of the Bullying Prevention Plan and Computer Games by João Pedro Carvalho and Slavisa Tomic</b>

### Introductory Session:

13.00-14.00: Project Introduction by João Pedro Carvalho and Slavisa Tomic

The first session began with the presenters providing an in-depth introduction to the PRoToTYPe project. They discussed the phenomenon of bullying, introduced the KA220 ERASMUS+ projects in general and the PRoToTYPe project in particular, discussed the project's main objectives and expected results, as well as the pedagogies of the PRoToTYPe project. Finally, the presenters described their personal experiences throughout the participation in the project and discussed their main contributions.

14.00-14.30: Coffee Break

A short coffee break was scheduled to provide participants with an opportunity to refresh, create networking with their peers and discuss some of the topics that surged during the first session.

14.30-16.00: Prevention Plan Program and Computer Game Testing by João Pedro Carvalho and Slavisa Tomic

Following the coffee break, the presenters introduced and discussed the created bullying prevention plan with the participants. This part of the session attracted much attention of the audience, and some very interesting discussions were raised. In the later part of the session, the presenters introduced the computer games developed in the context of the project, gave brief instructions

about how the games are played and invited all attendees to play the game for a short while on their computers. This phase was an absolute successes, especially within the student population that showed maturity and creativity, and even discovered a bug in one of the games.

## PROOFS





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## Annex 1 List of attendance



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Preventing School-Based Bullying by Creating Early Prevention Programme

(PRoToTYPe )

### Multiplier Event Participant List

2021-1-PL01-KA220-SCH-000032708

Event Host Organization: Lusófona University, 29th of April Lisbon, Portugal

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2021-1-PL01-KA220-SCH-000032708

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